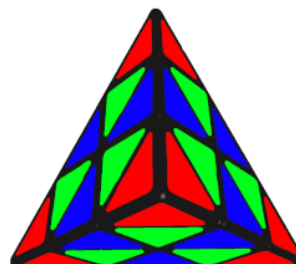


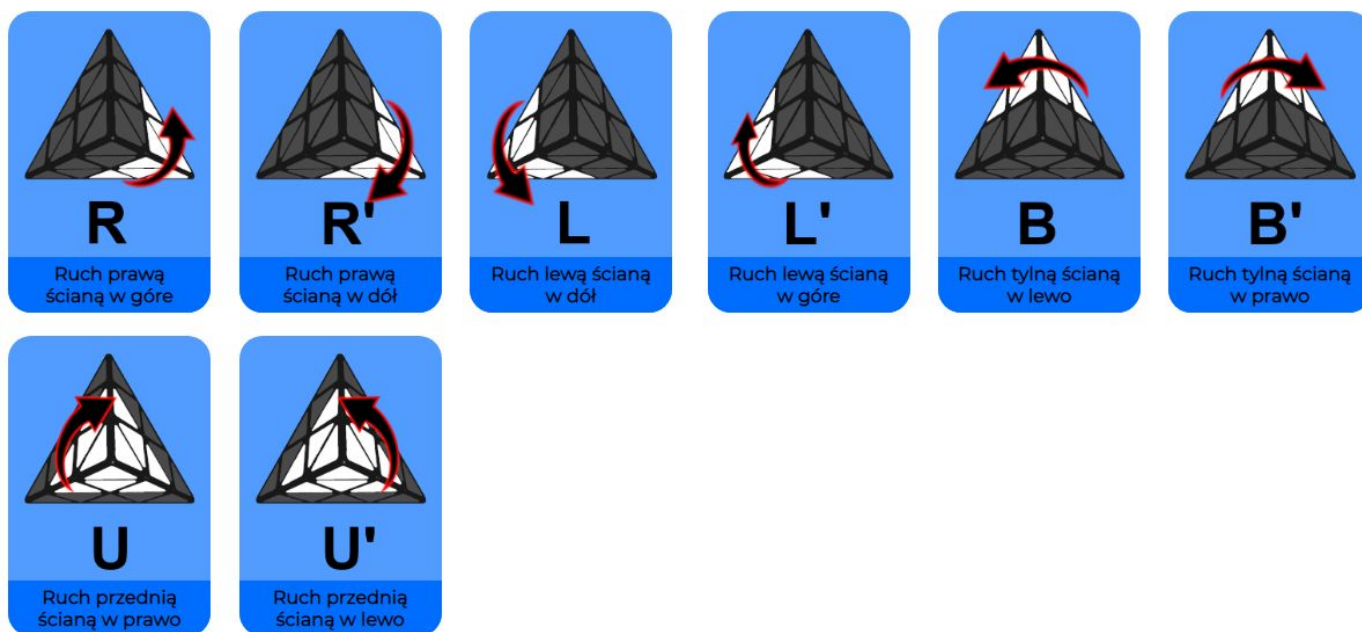
Kostka Pyraminx - Algorytmy do metody LBL

Algorytmy pochodzą ze strony <https://rcube.pl/jak-ulozyc-kostke-pyraminx>. Na tej stronie znajdziesz opis algorytmów :)

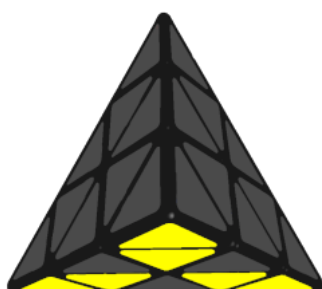
- Narożniki (tipy) - **czerwone klocki**
- Centry - **zielone klocki**
- Krawędzie - **niebieskie klocki**



Notacja



Znaczek Mitsubishi

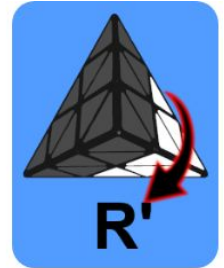
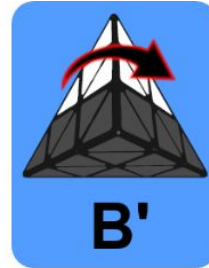


Układanie warto zacząć od żółtej strony (ścianki). Lokalizując 3 centry w tym samym kolorze. Układamy je tak, aby znajdowały się na jednej ścianie, podobnie jak wygląda znaczek samochodu Mitsubishi.

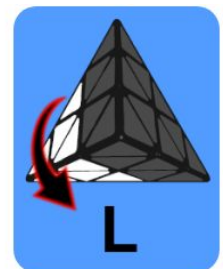
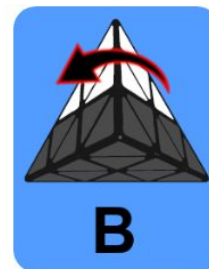
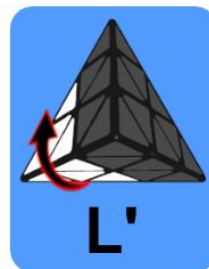
Wstawianie krawędzi



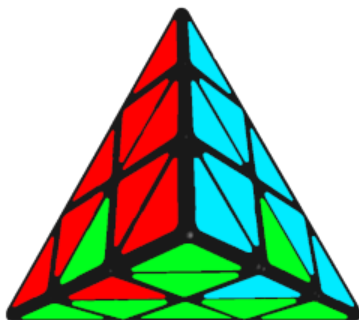
Algorytm 1:
R B' R'



Algorytm 2:
L' B L

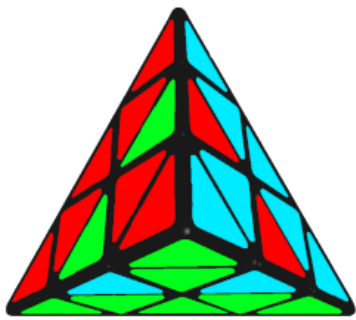


Ostatnia warstwa

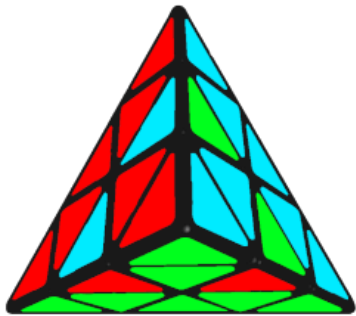
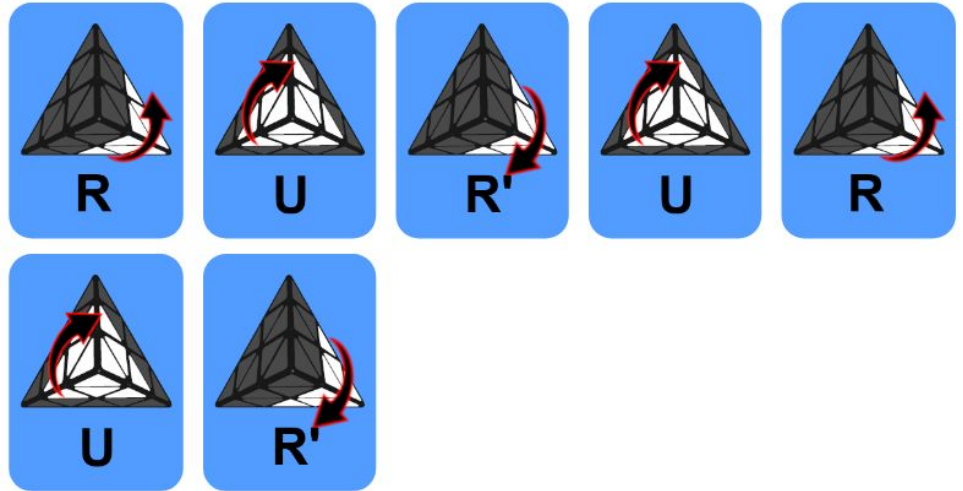


Algorytm:
R' L R L' U L' U' L

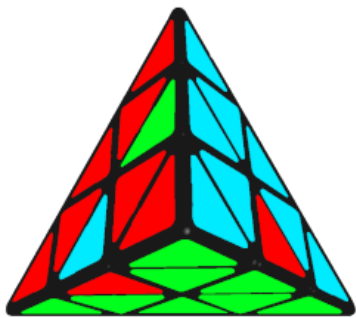
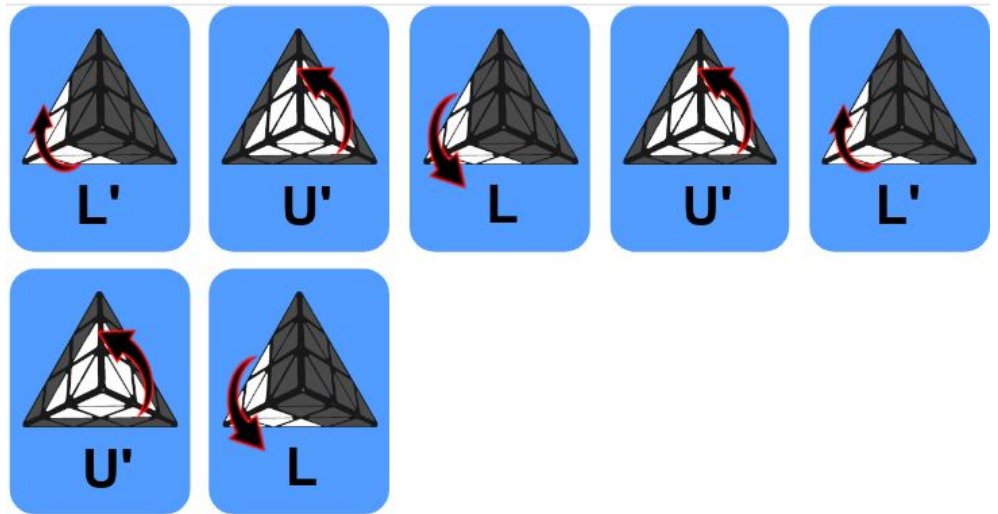




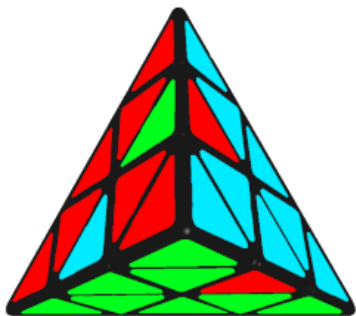
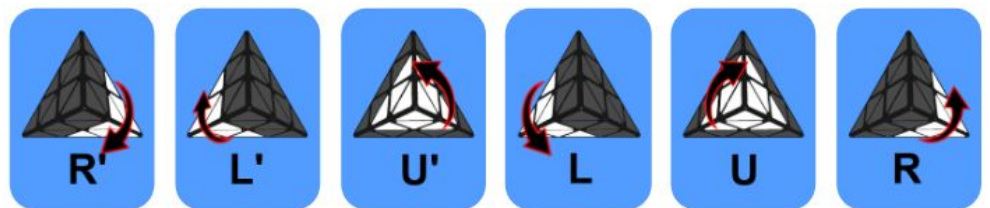
Algozrytm:
RUR'URUR'



Algozrytm:
L'U'L U'L'U'L



Algozrytm:
R'L'U'LUR



Algozrytm:
R'U'L'ULR

